

Providence College

DigitalCommons@Providence

Playbill and Promotion

Much Ado About Nothing (2003)

Fall 9-4-2003

Audition Coaching With The Director

Providence College

Follow this and additional works at: https://digitalcommons.providence.edu/much_ado_pubs



Part of the [Acting Commons](#)

AUDITION COACHING WITH THE DIRECTOR

Recognize any of these concerns?

Unfamiliar with the audition process?

Not sure how to handle the verse?

Need some help finding audition material?

Don't know what a director looks for at an audition?

Come to the Department of Theatre Dance and Film

AUDITION WORKSHOP

*Get valuable information on how best to prepare an audition for the Blackfriars production of **William Shakespeare's Much Ado About Nothing***

Thursday September 4th at 7pm
Blackfriars Theatre Harkins Hall

Mary Farrell of the Dept. of Theatre, Dance and Film, and the director of the production will discuss what goes into giving a good audition. She will talk about choosing appropriate material, how to prepare your material, and how to dress for an audition. She will have some audition material prepared for those of you who would like to practice audition techniques at the workshop. Everyone is invited to watch this process, even if they don't want to participate in the audition exercises. Come and listen! This workshop is guaranteed to help demystify the whole audition process.

Casting Policy:

Providence College Department of Theatre, Dance & Film auditions are open to ALL PC STUDENTS. Furthermore, the Department supports diverse, non-traditional casting as a regular part of all its theatre productions.

If you are unable to attend the audition workshop please remember:
No previous experience is necessary to be considered for a part. The auditions are conducted individually. If you have never auditioned, and need help selecting audition material, or if you are just unsure about the audition process and would like to ask some questions, contact John Garrity at 401- 865-2219 or jgarrity@providence.edu