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## Race to the Finish: An Obstacle Course with a Biological Twist

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The background features a dark, almost black, field with intricate, flowing patterns of translucent red and blue. These patterns resemble smoke or liquid in motion, swirling and billowing across the frame. A faint, light blue grid is overlaid on the entire image, consisting of several vertical and horizontal lines that create a subtle structural framework. In the center, the text "Race to the Finish" is displayed in a white, classic serif typeface.

# Race to the Finish



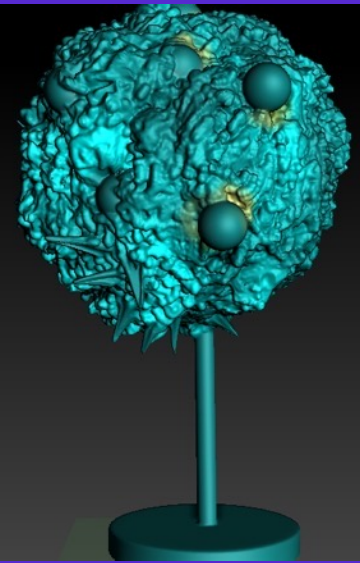
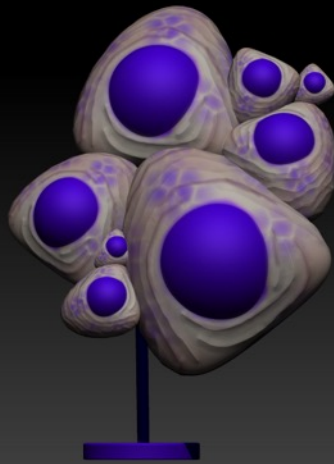
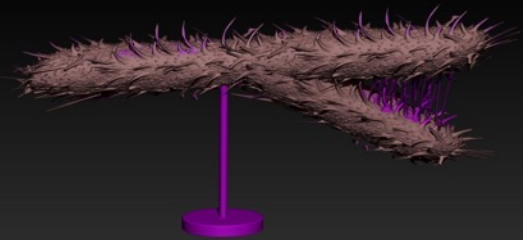
# An Obstacle Course with a Biological Twist

Kayli Fagan

Art 370: 3D Game Characters

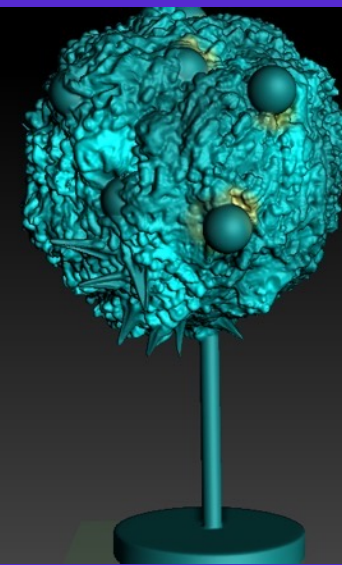
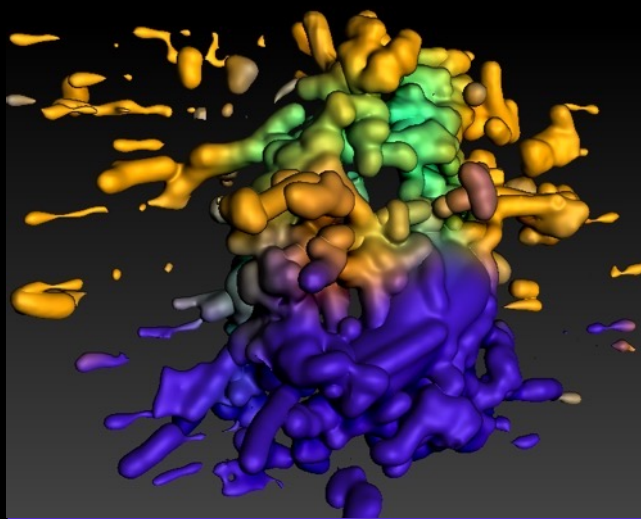
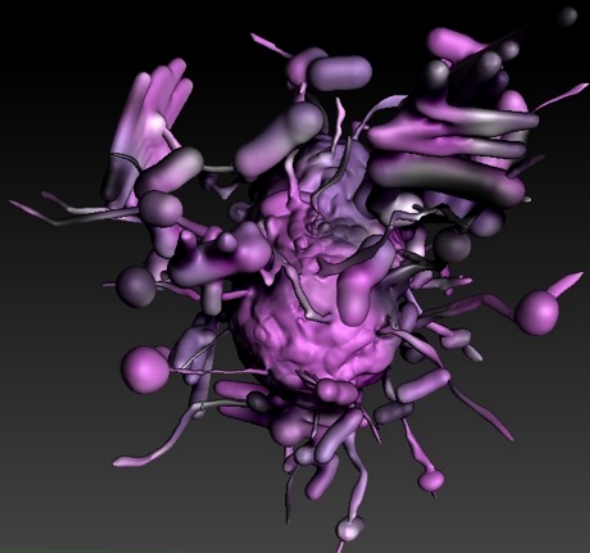
Created Cells in Zbrush for a Biology  
Immunology Class

# Cells I created



# The Contestants

Based off Cells I created





## The Game Space:

Obstacle course amidst two glass buildings and their landscape.



The Contestants:

Anxiously awaiting the blow  
of the horn for the start of the game.

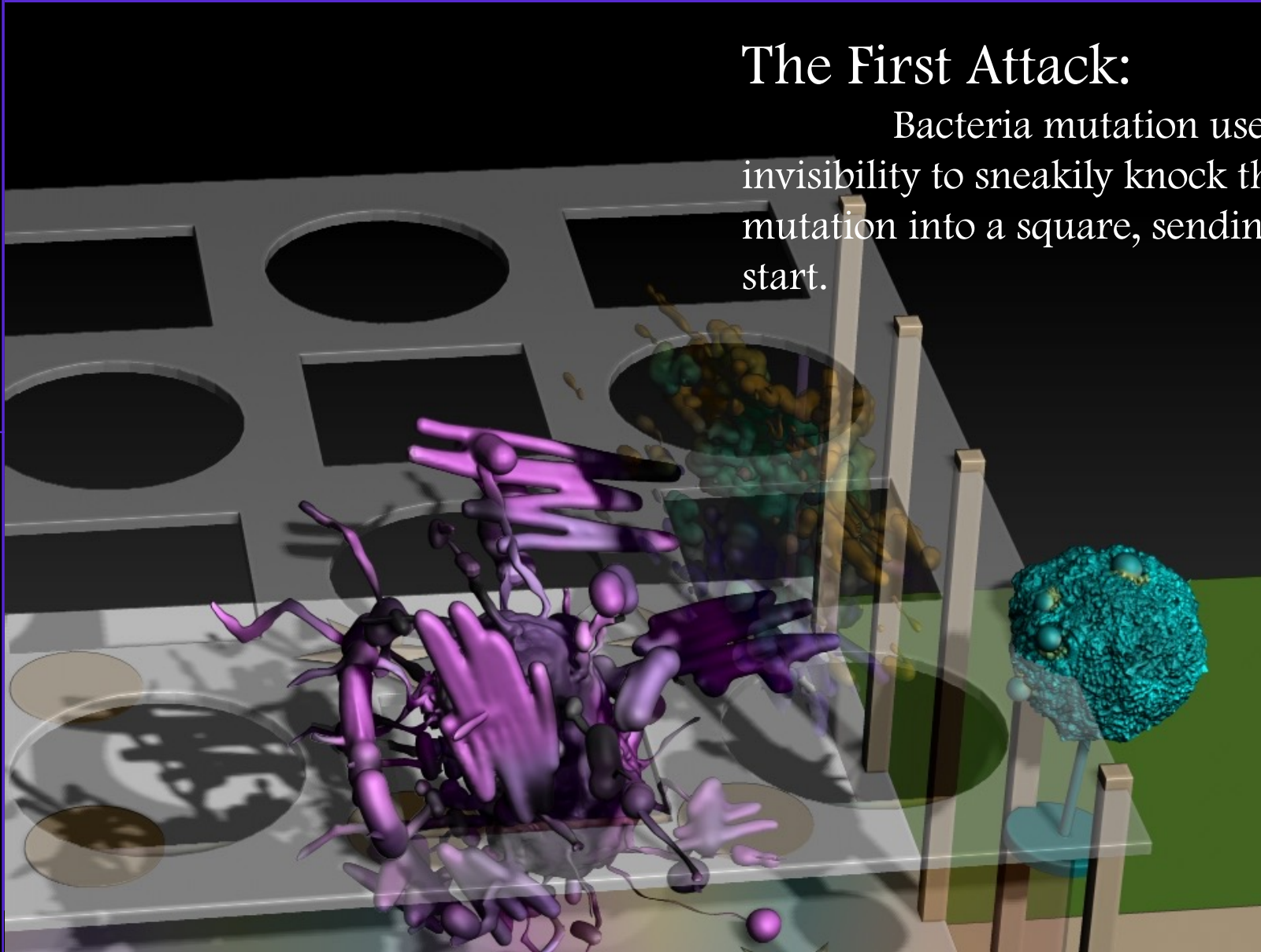
## Beginning:

Each contestant takes to the climb up to the roof. The plasma mutation takes the lead, with the bacteria mutation not too far behind. The cytotoxic cell trails behind.



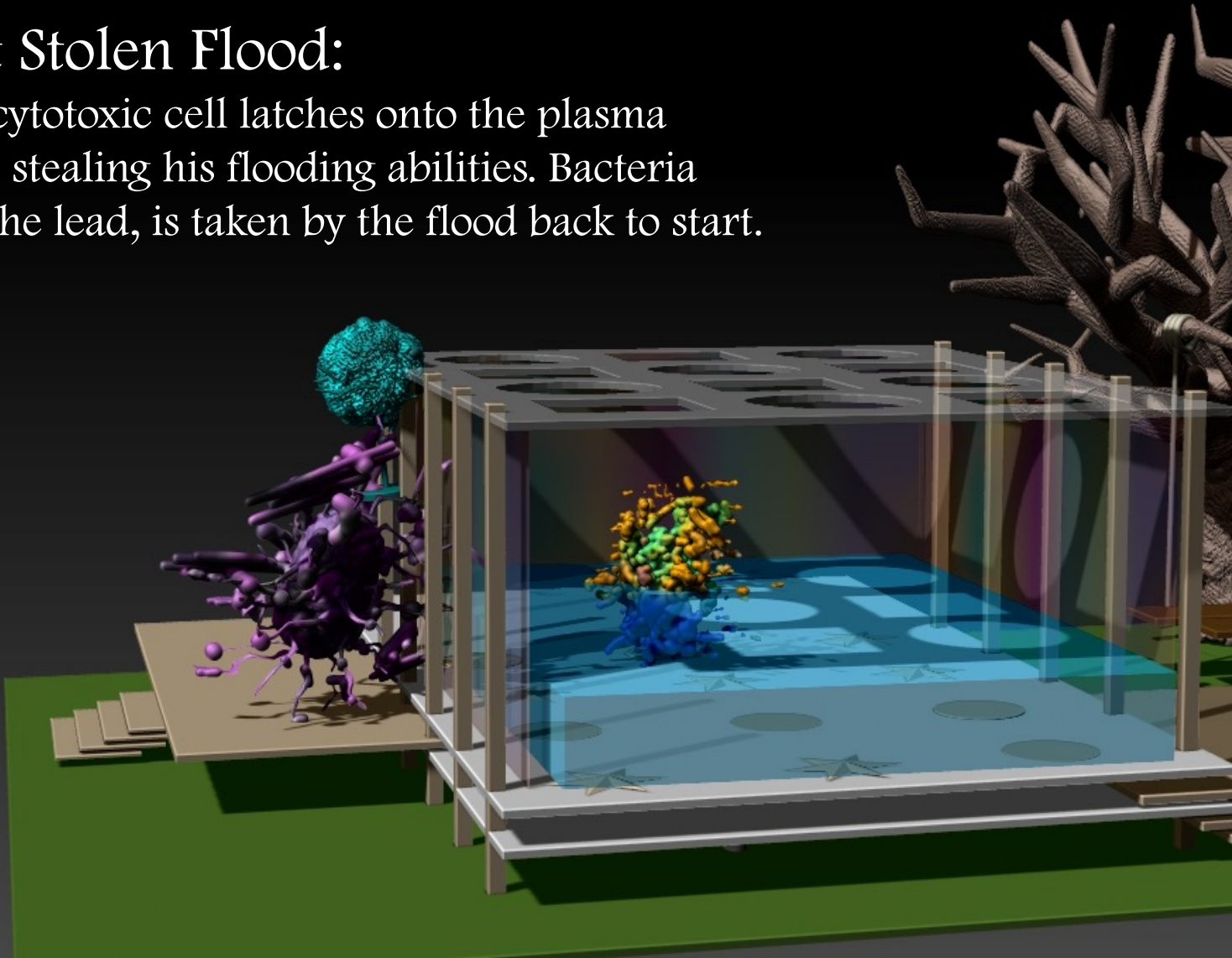
## The First Attack:

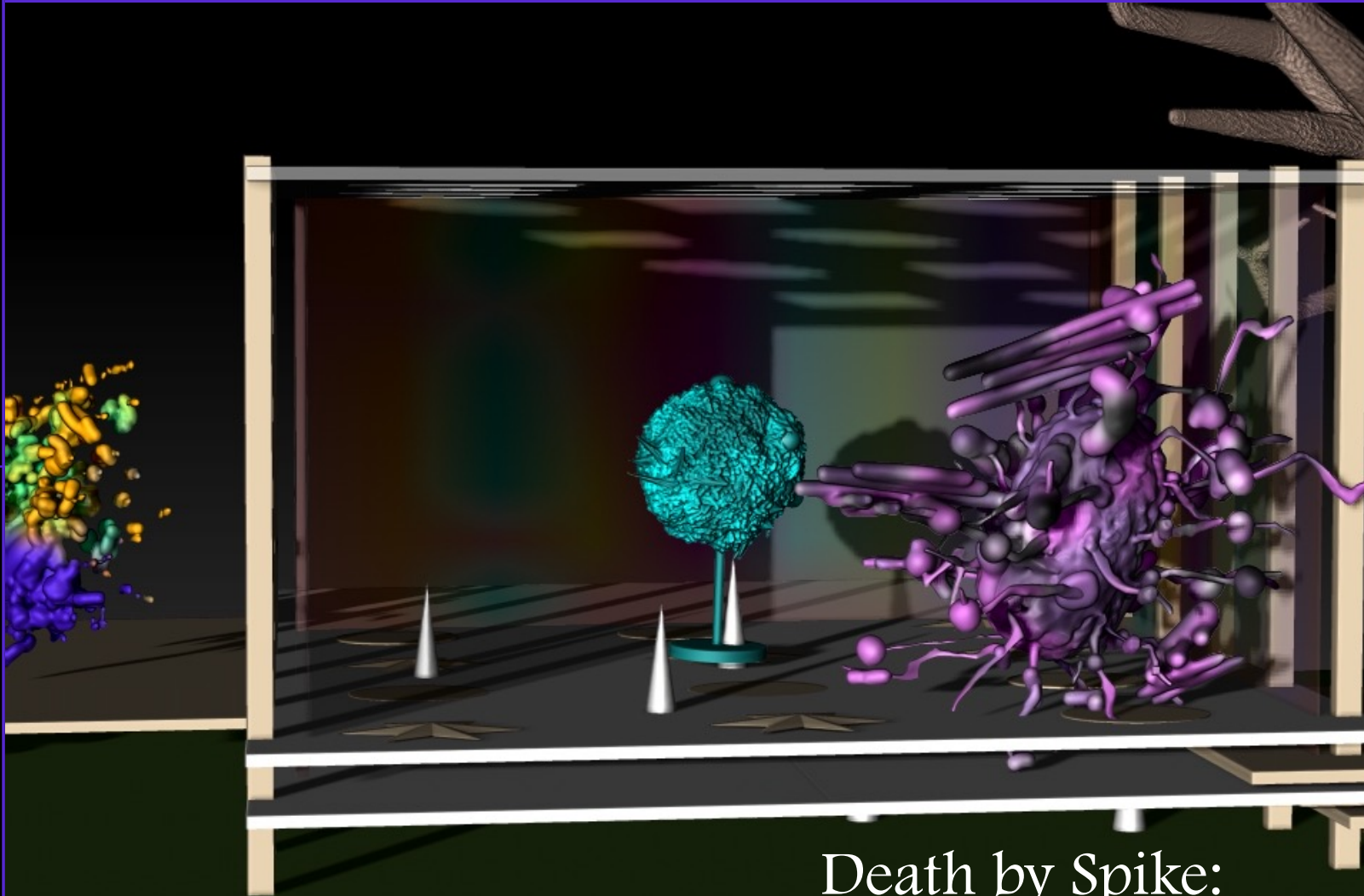
Bacteria mutation uses its powers of invisibility to sneakily knock the plasma mutation into a square, sending him back to start.



## The Great Stolen Flood:

The cytotoxic cell latches onto the plasma mutation cell, stealing his flooding abilities. Bacteria mutation, in the lead, is taken by the flood back to start.





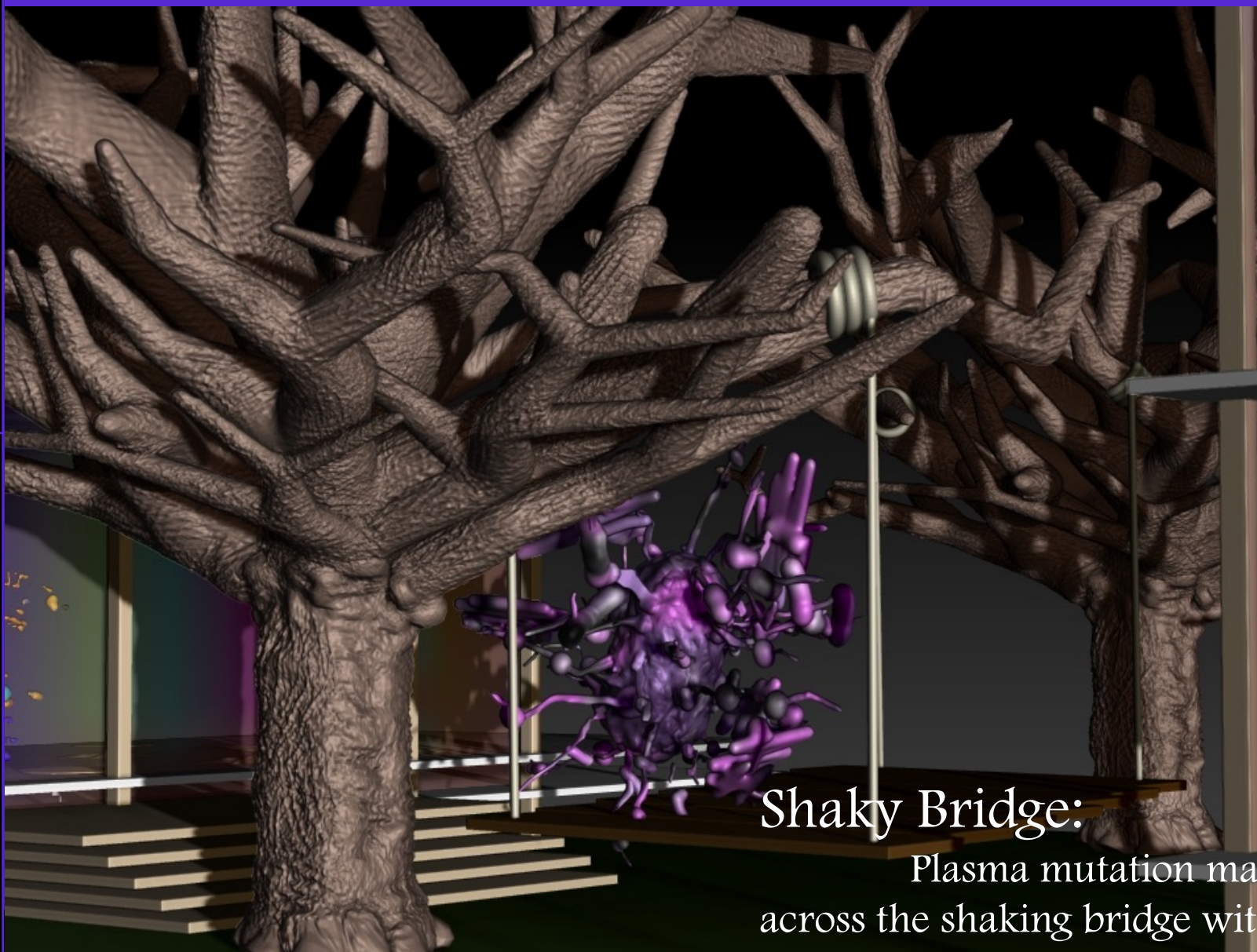
## Death by Spike:

While plasma mutation is in the lead, cytotoxic is taken out of the game permanently by a hidden spike.



Then There Were Two:

Plasma mutation makes it out of the house onto the landscape portion of the obstacle.



## Shaky Bridge:

Plasma mutation makes it safely across the shaking bridge without falling.

## A New Lead:

While crossing the Bridge of Moving Shapes, plasma mutation finds himself on a square and is brought back to start. Bacteria is now in the lead.



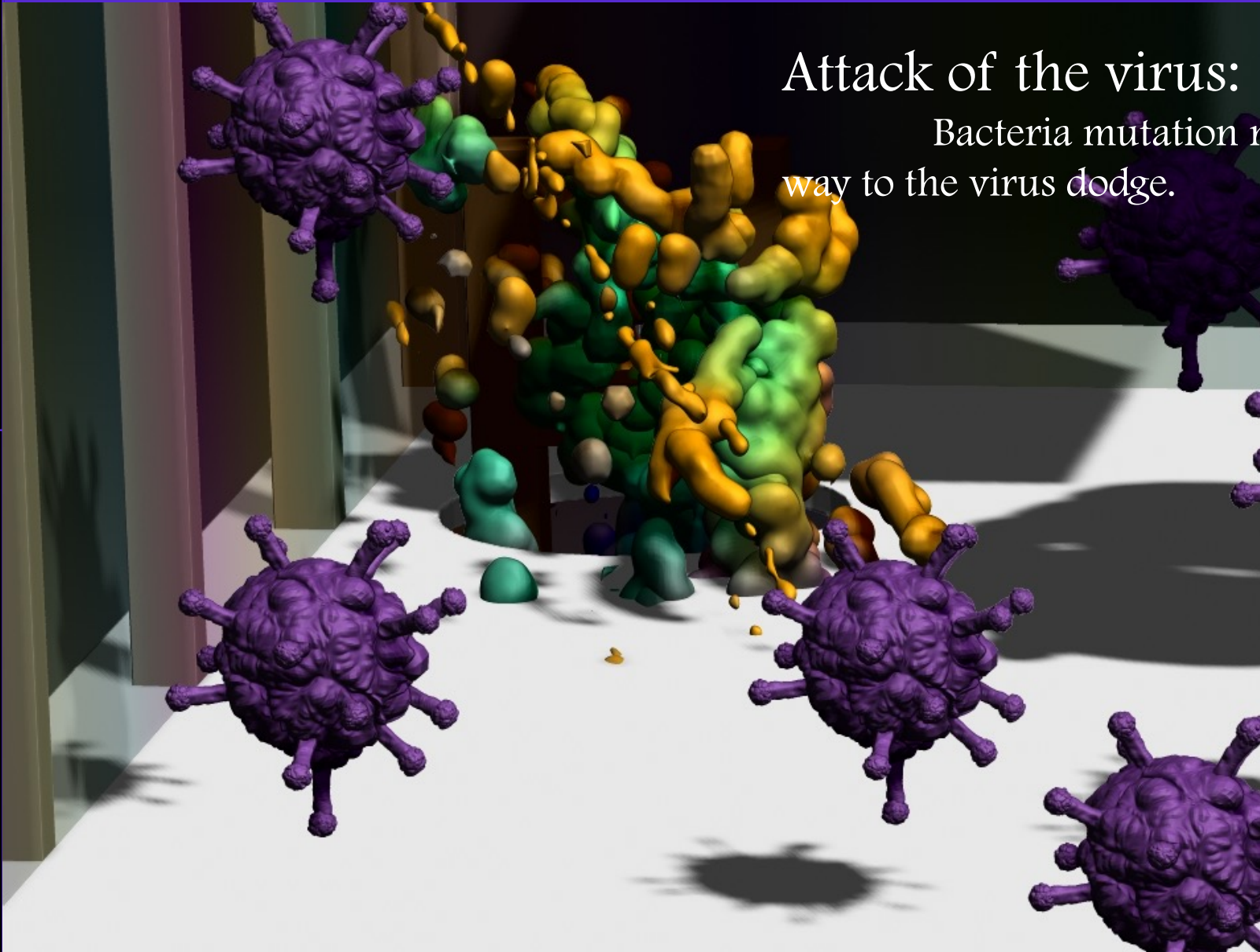
## Lasers:

Bacteria mutation makes it safely across the landscape obstacles and is now faced with the lasers.



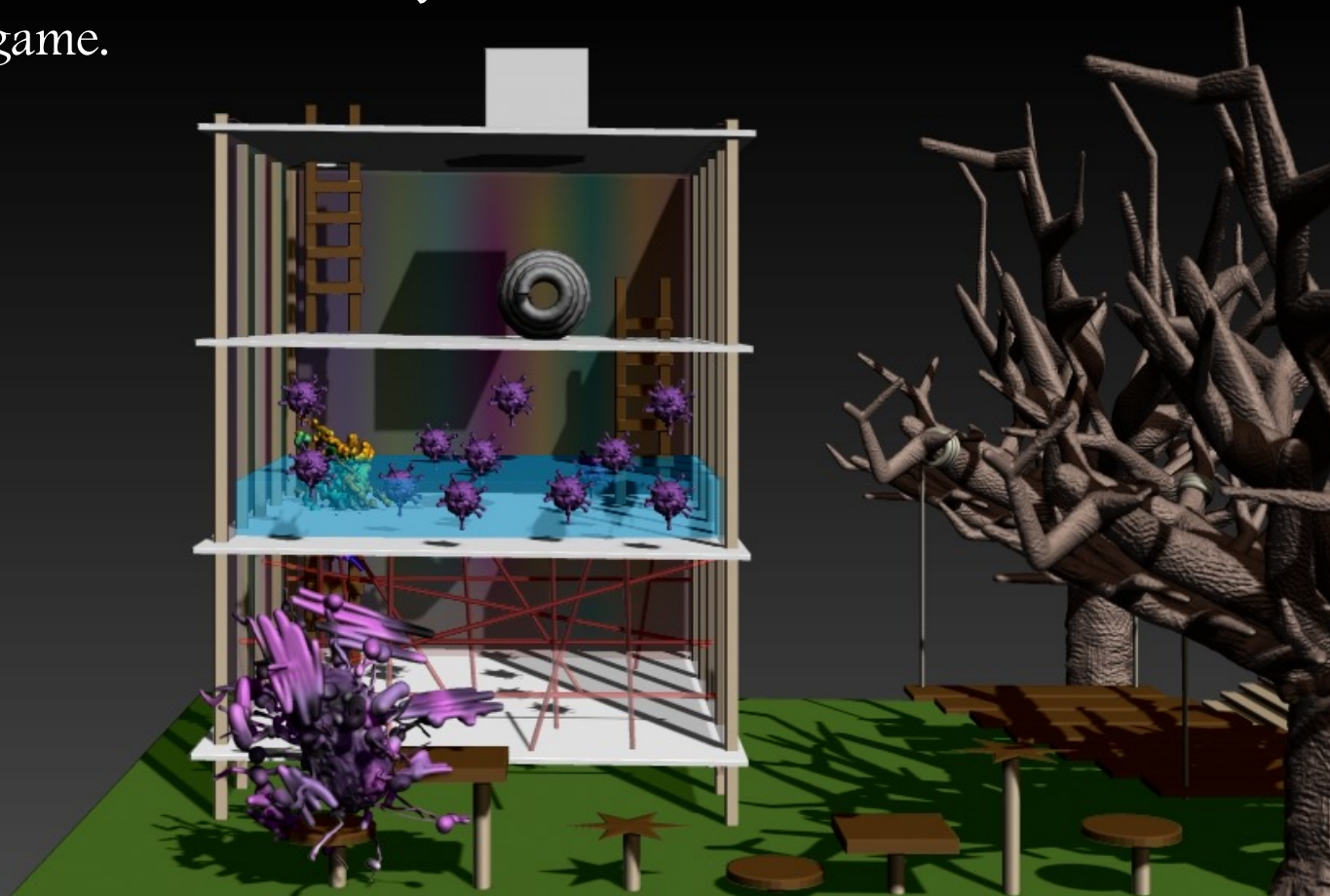
## Attack of the virus:

Bacteria mutation makes his way to the virus dodge.



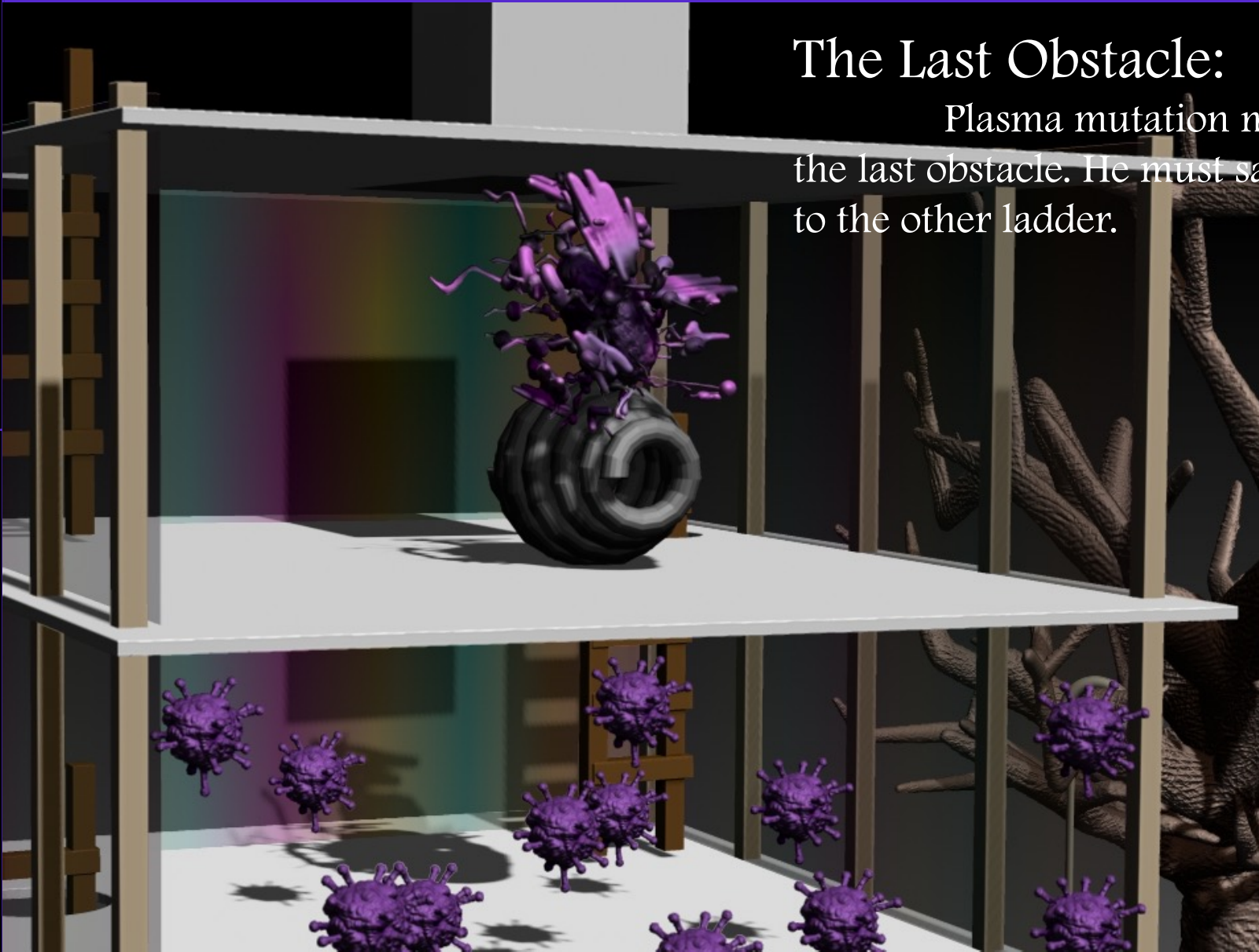
## The Final Flood:

Plasma mutation catches up to bacteria and unleashes another flood, sending bacteria all the way back to start. A deadly move this late in the game.



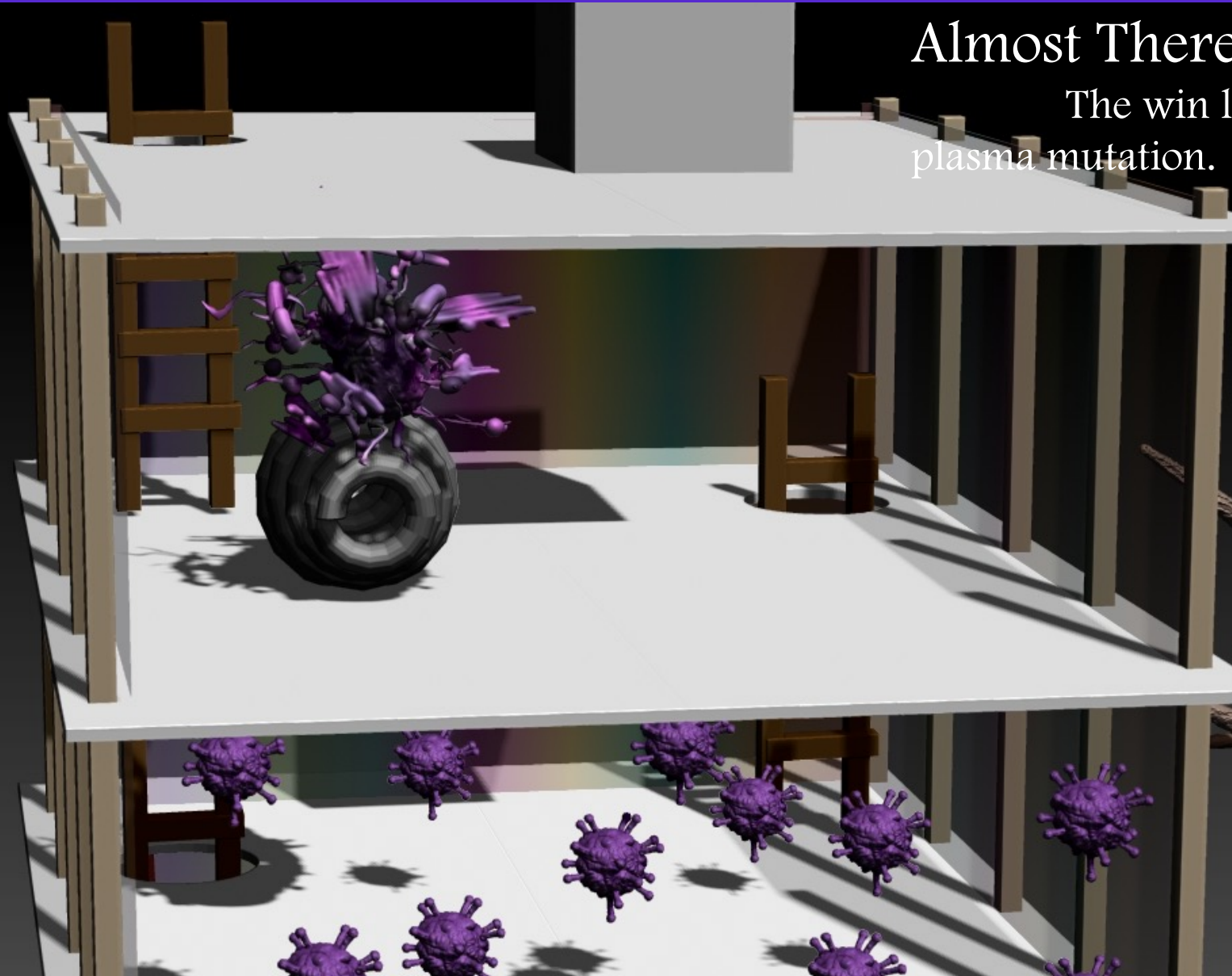
## The Last Obstacle:

Plasma mutation makes his way to the last obstacle. He must safely roll across to the other ladder.



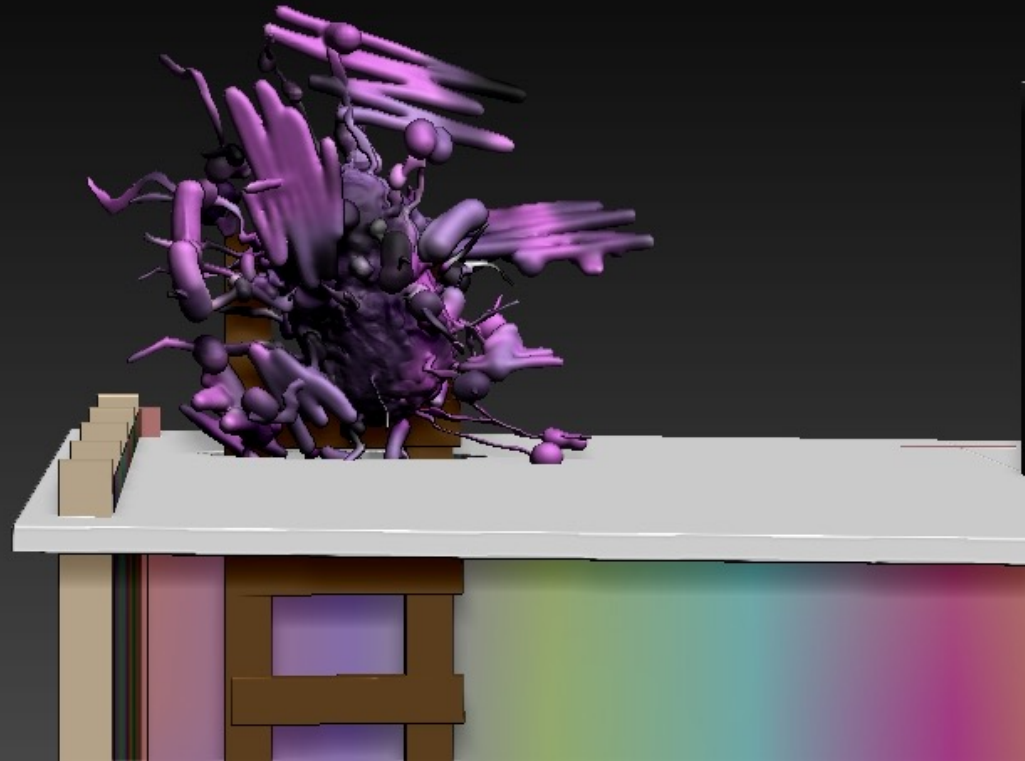
Almost There:

The win looks promising for  
plasma mutation.



## The Last Climb:

Plasma mutation is almost there.



## The Win!!:

With bacteria mutation far behind, plasma mutation valiantly accepts the win.

