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Consumer

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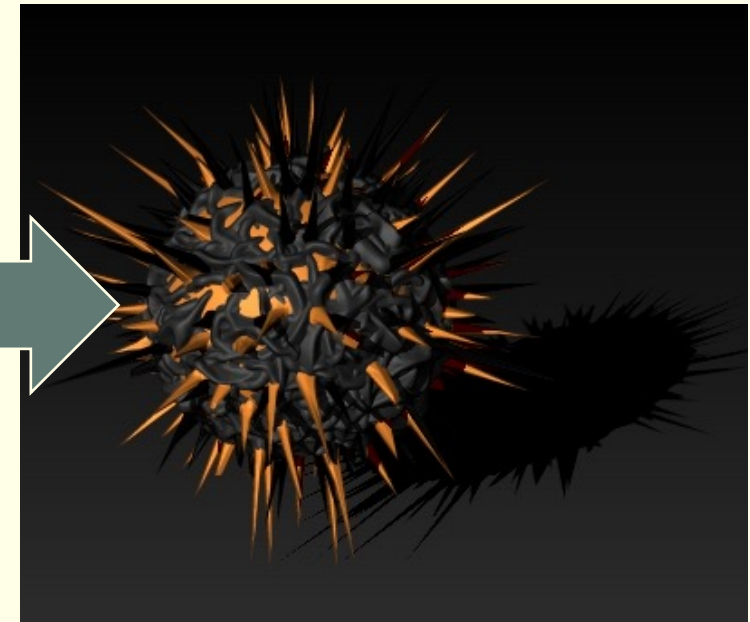
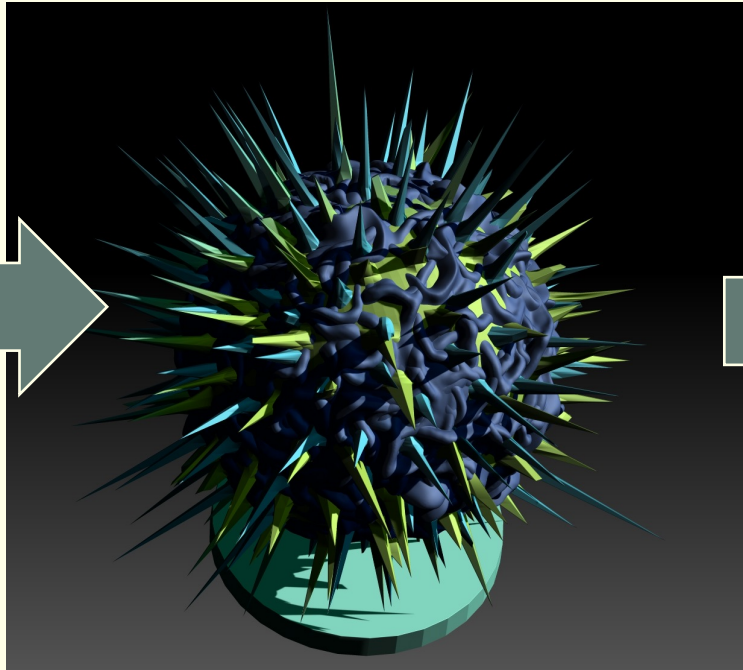
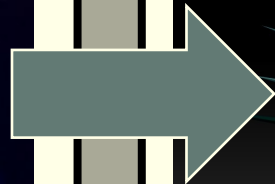
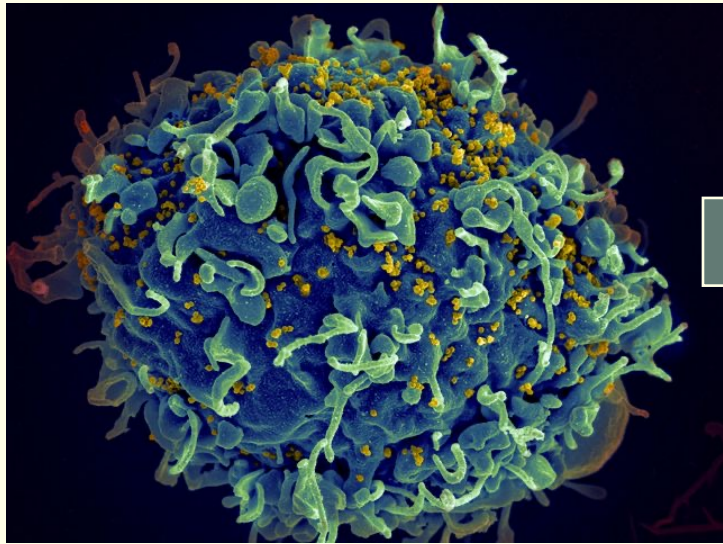
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Consumer

by: Catherine Romsey

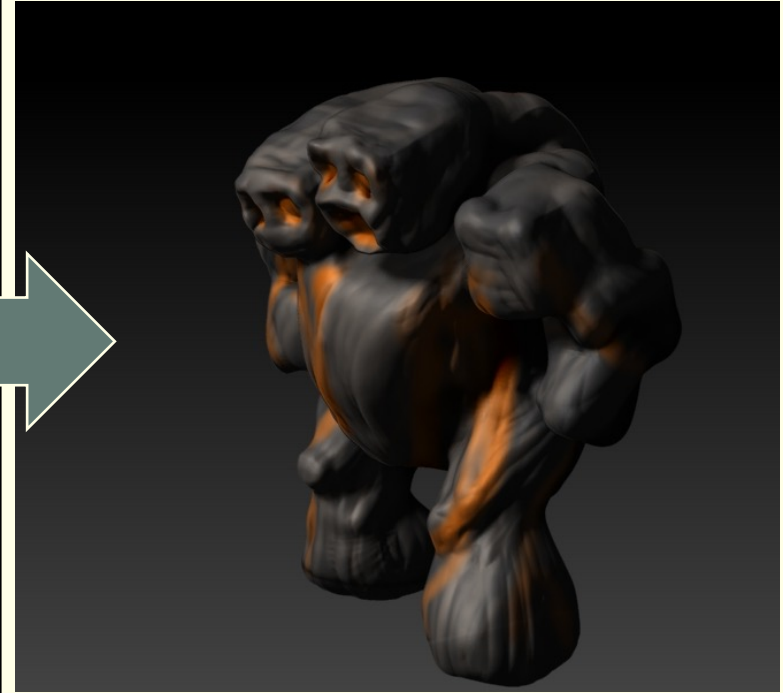
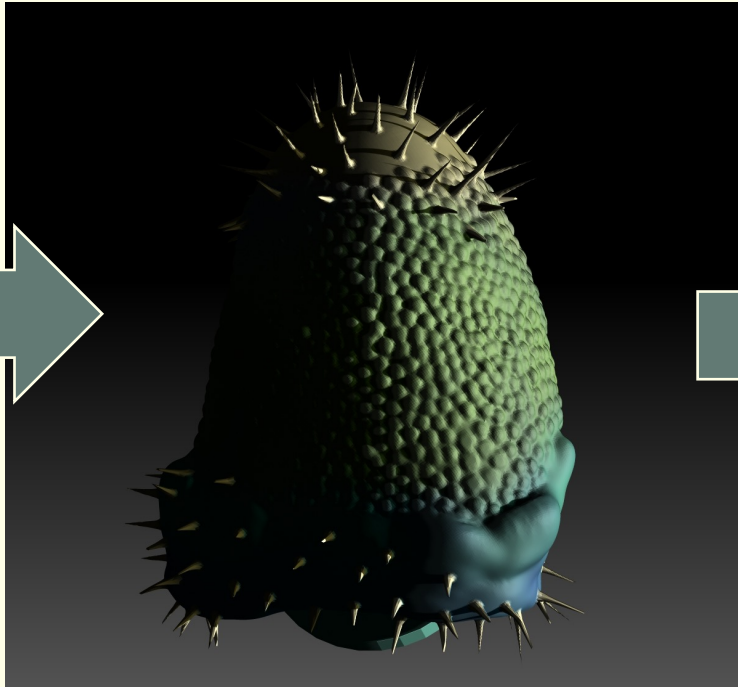
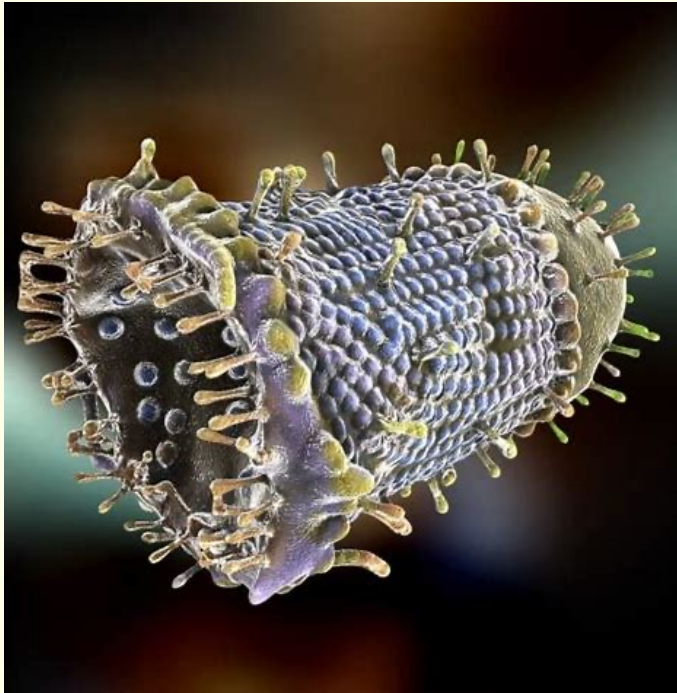
ART 370 – 3D Game Characters

Consumer's game characters are evolved from original 3D designs of cells for an immune biology course

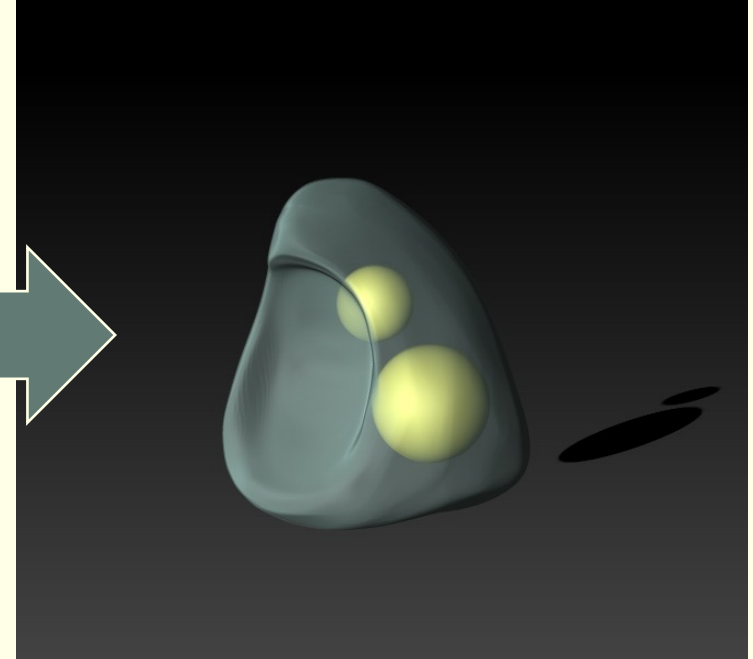
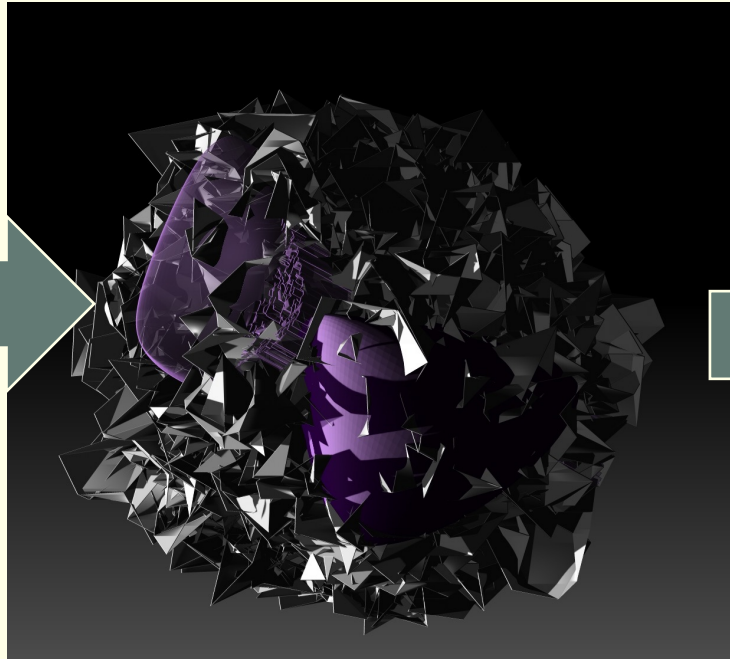
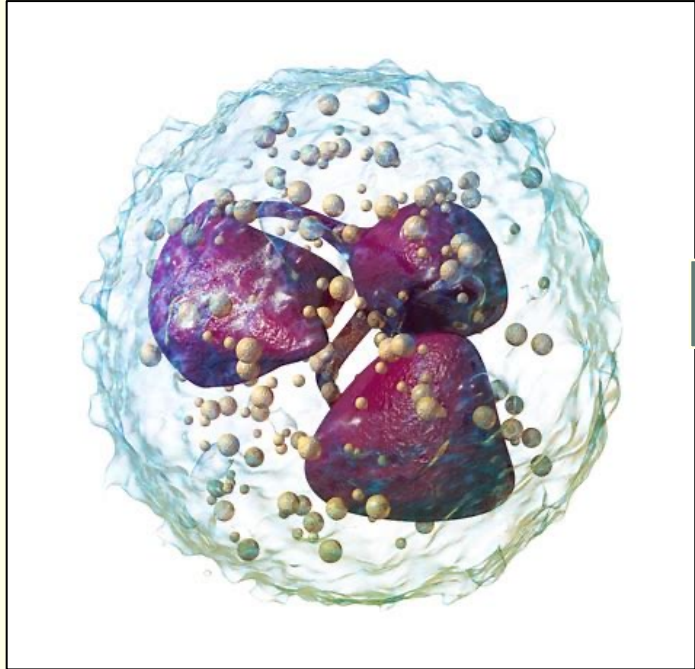


CD 4 Helper Cell:
moving right to left...

- Reference photo
- Cell design
- Game character



- Virus 1 Rabbis:
moving right to left...
- Reference photo
 - Cell design
 - Game character



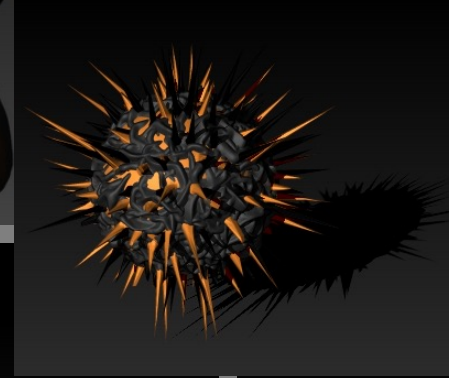
Neutrophil Cell:
moving right to left...

- Reference photo
- Cell design
- Game character

Characters -

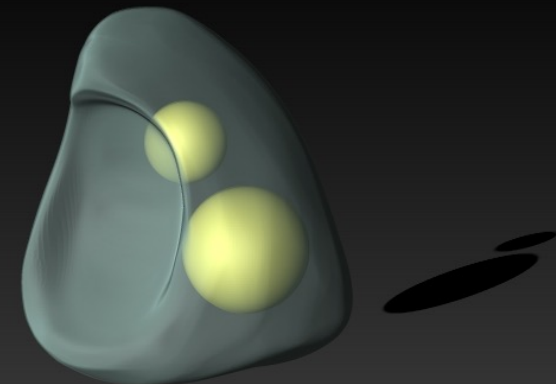
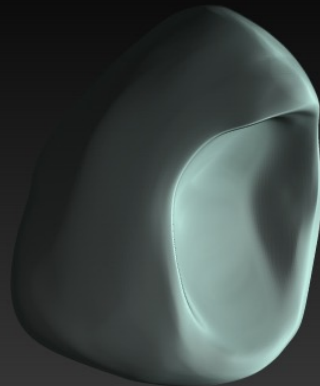
Character 1 – “bad guy”

- Name: Virus (rabbits 1 virus)
- Powers: fire balls and strength



Character 2 – “good guy”

- Name: Consumer (neutrophil)
- Powers: store spheres in its tummy, multiply itself, and speed



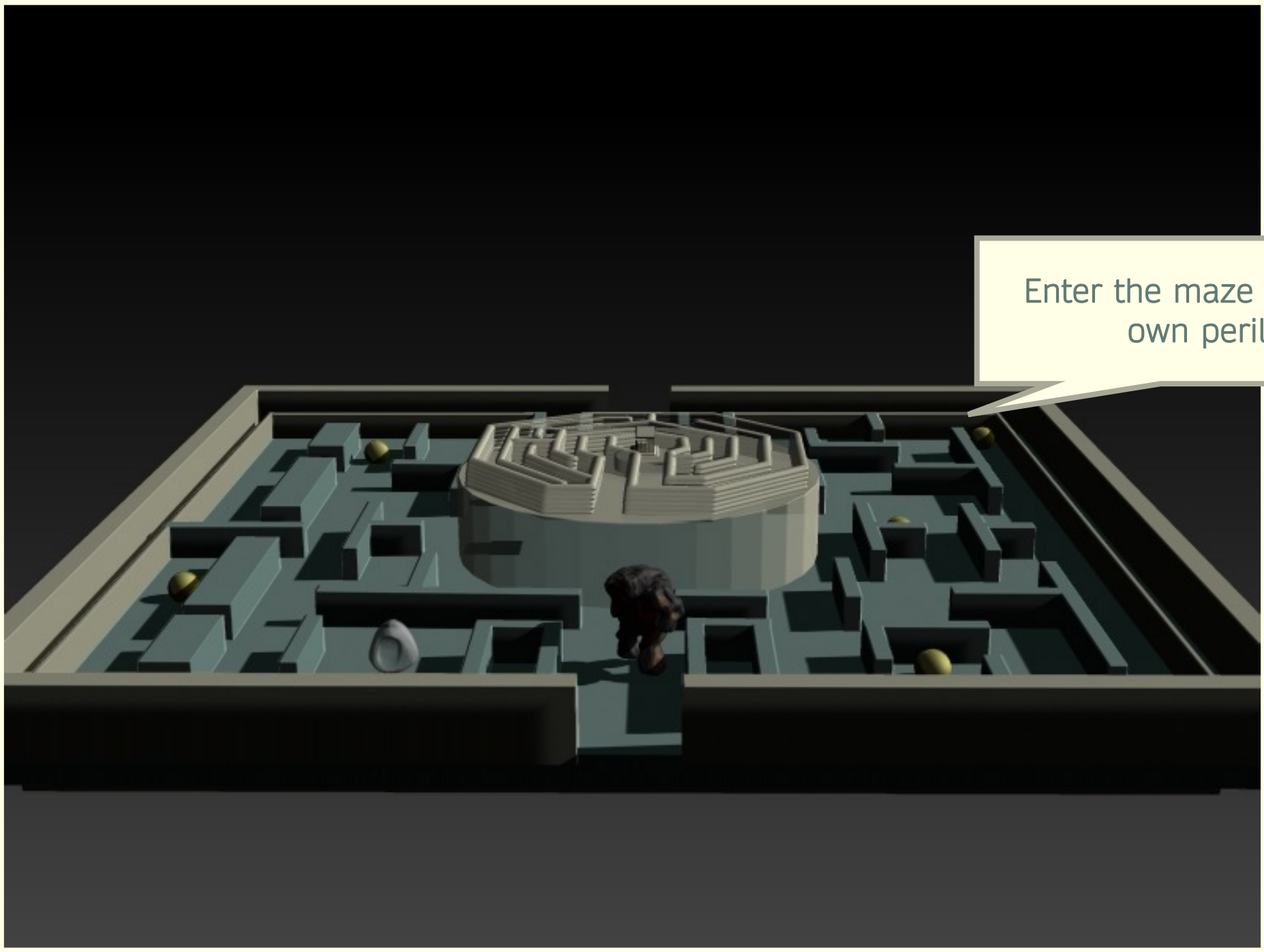


Game Space -

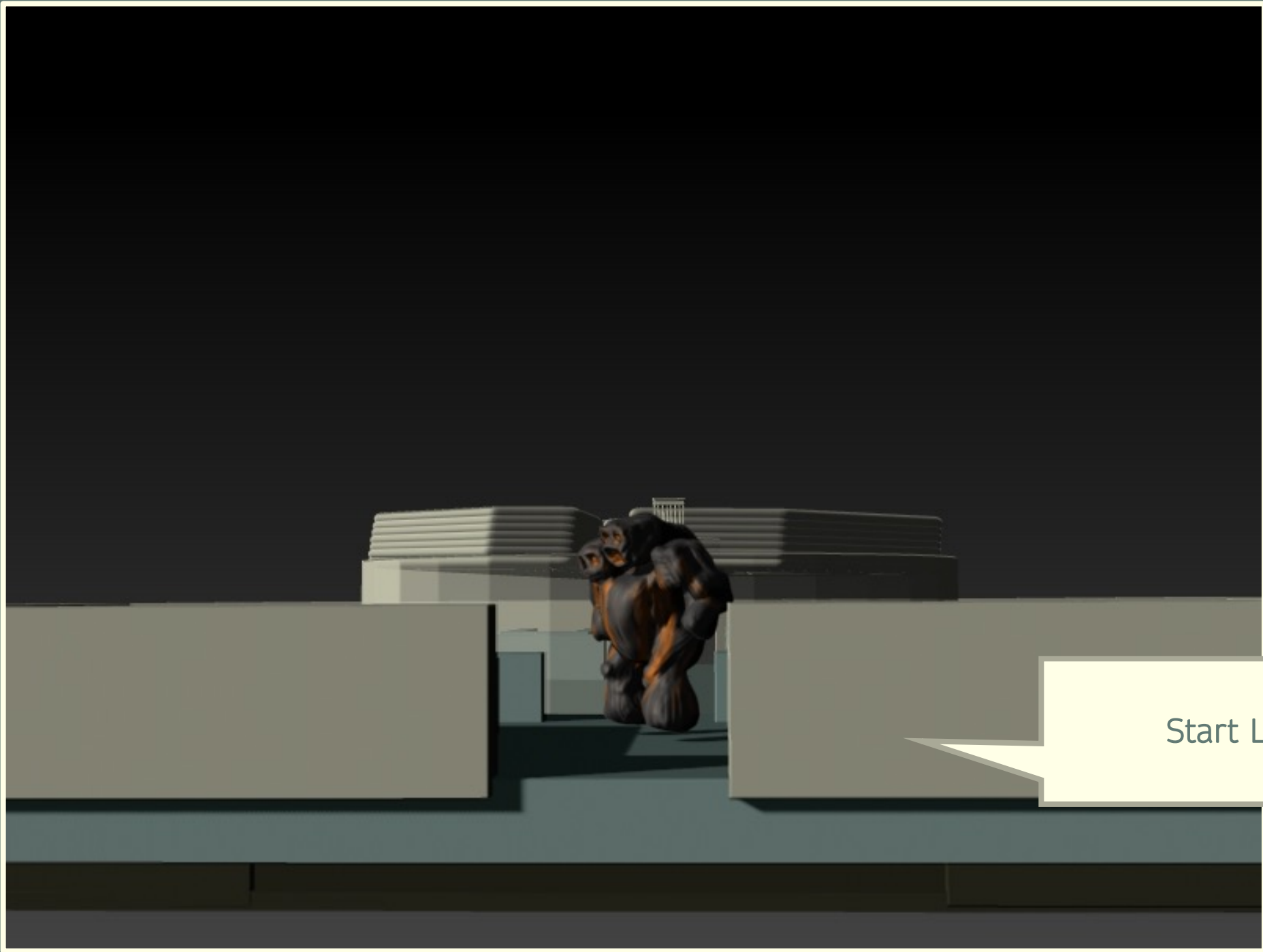
game landscape is made up of two mazes, a small circular one located at the center of a larger square one

Rules of the Game -

- Object of the game is to reach the temple at the center
- There are two different levels...
 - In order to get from the first level to the second, your character must consume all the yellow spheres located throughout the maze
 - There are 7 spheres total; their locations are randomly generated with the start of each new game
 - BUT watch out! If the CD4 catches you, its game over



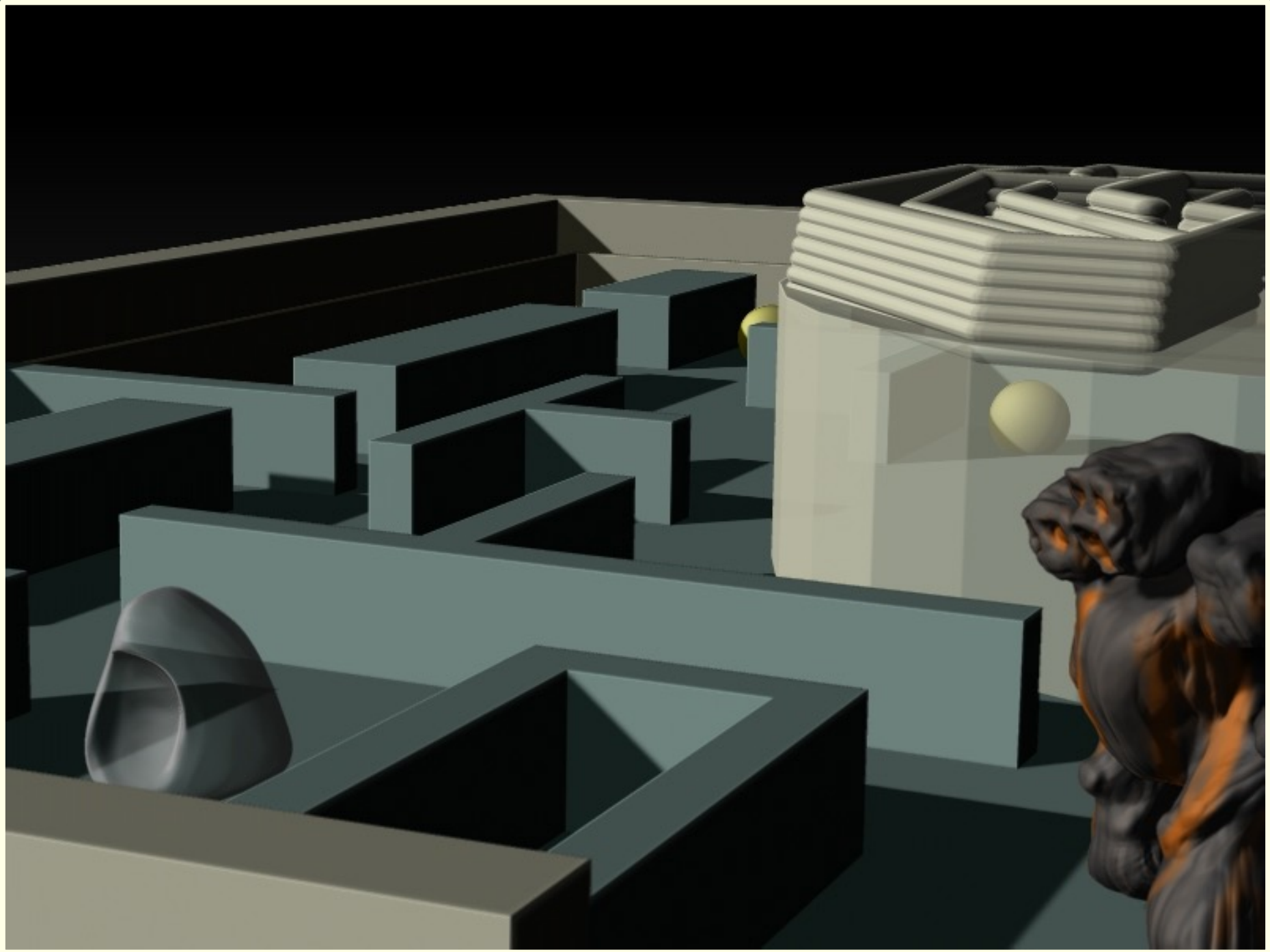
Enter the maze at your own peril

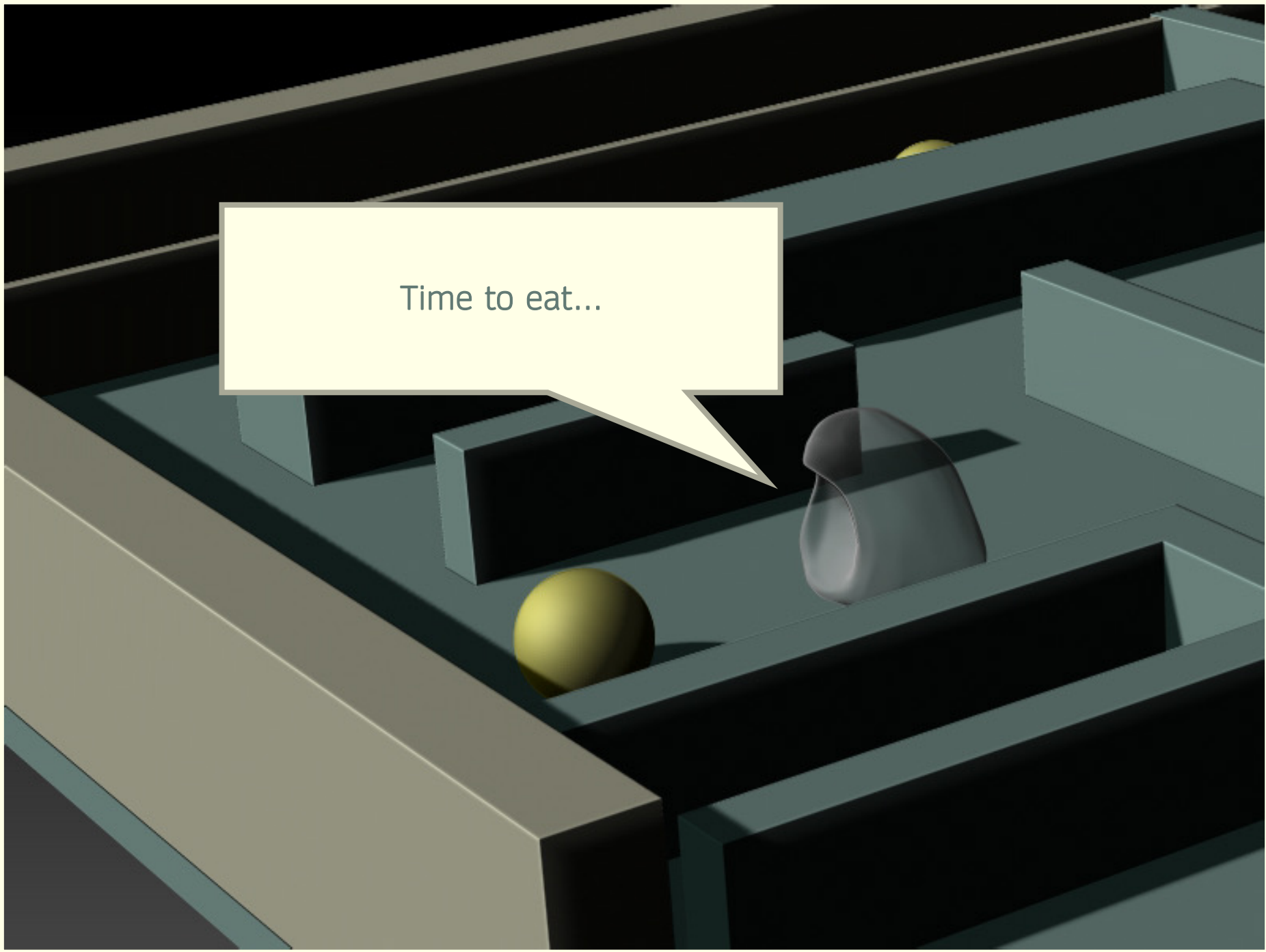


Start Level 1

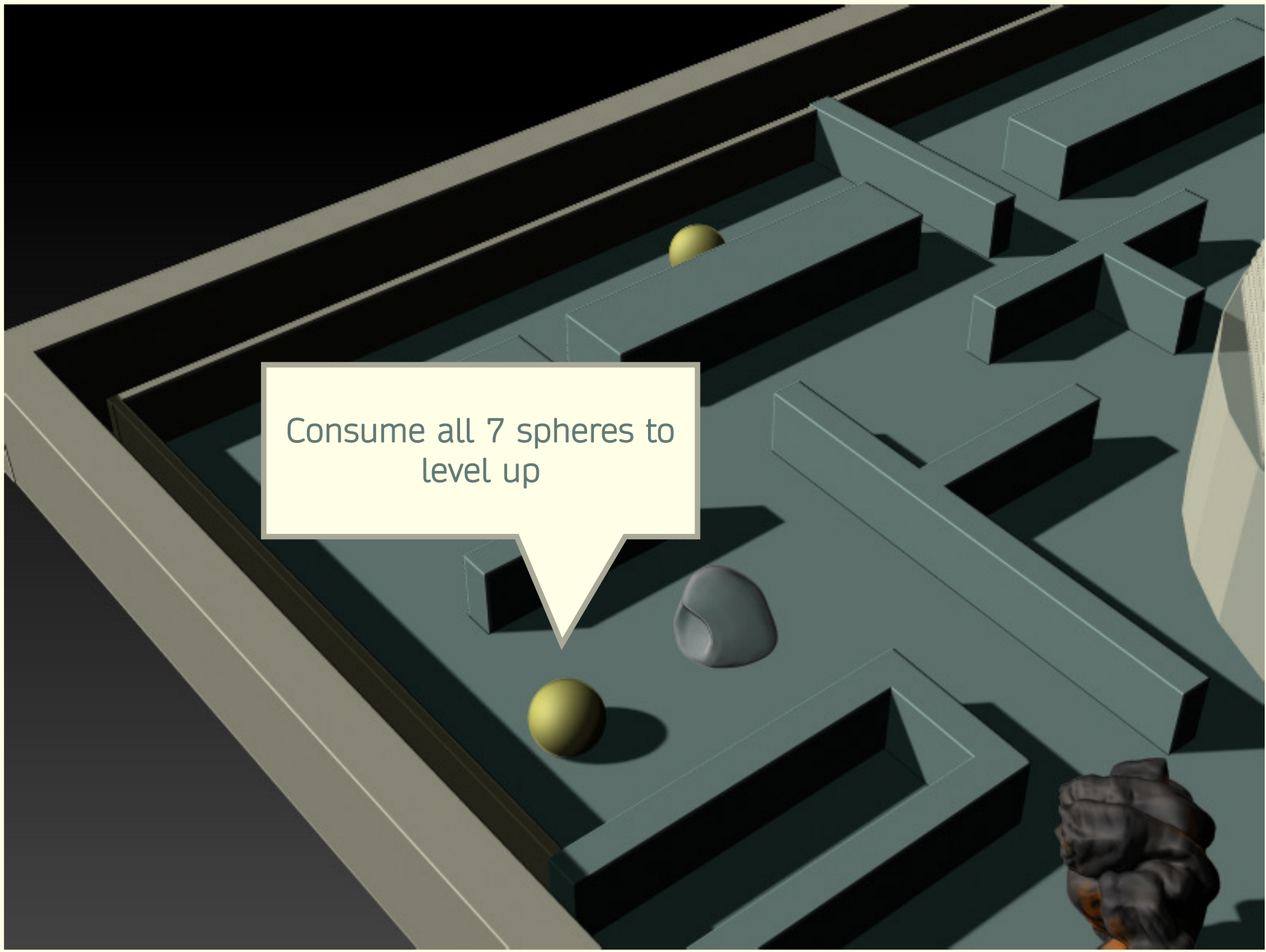


Avoid the virus at all costs! If the virus catches you its game over





Time to eat...



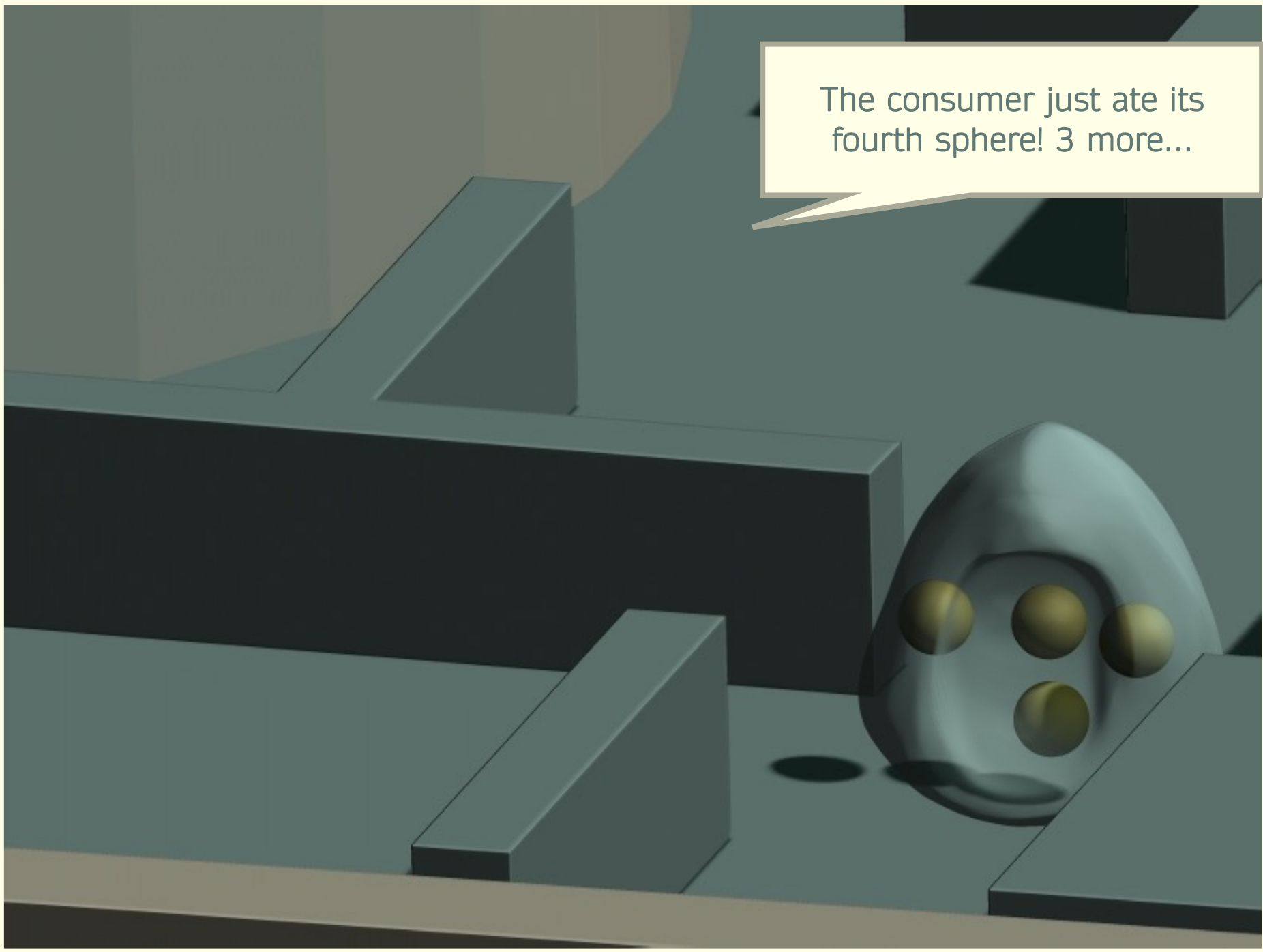
Consume all 7 spheres to level up



The virus is getting too close...better keep moving

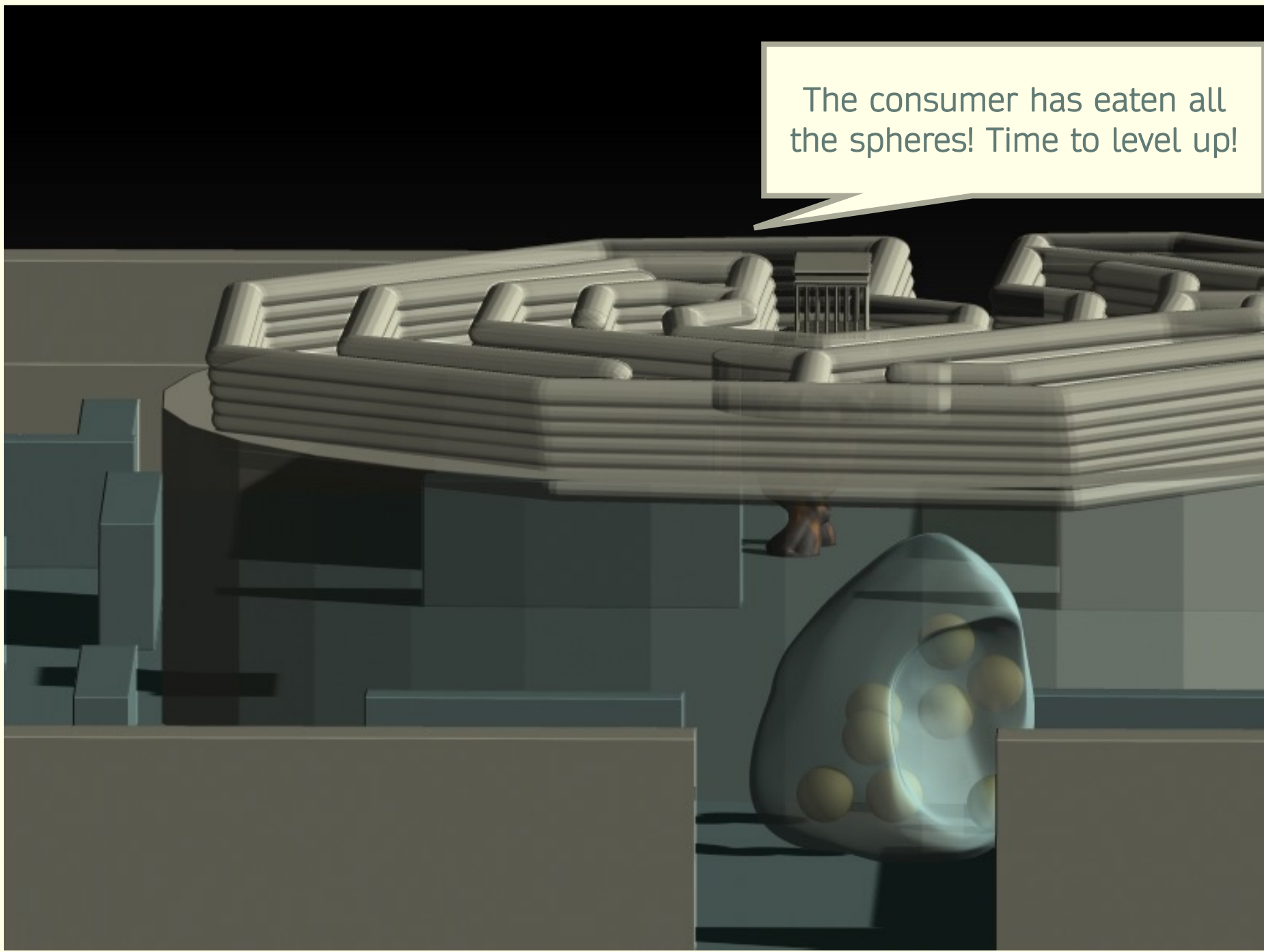
The consumer just ate its first yellow sphere 6 more to go!

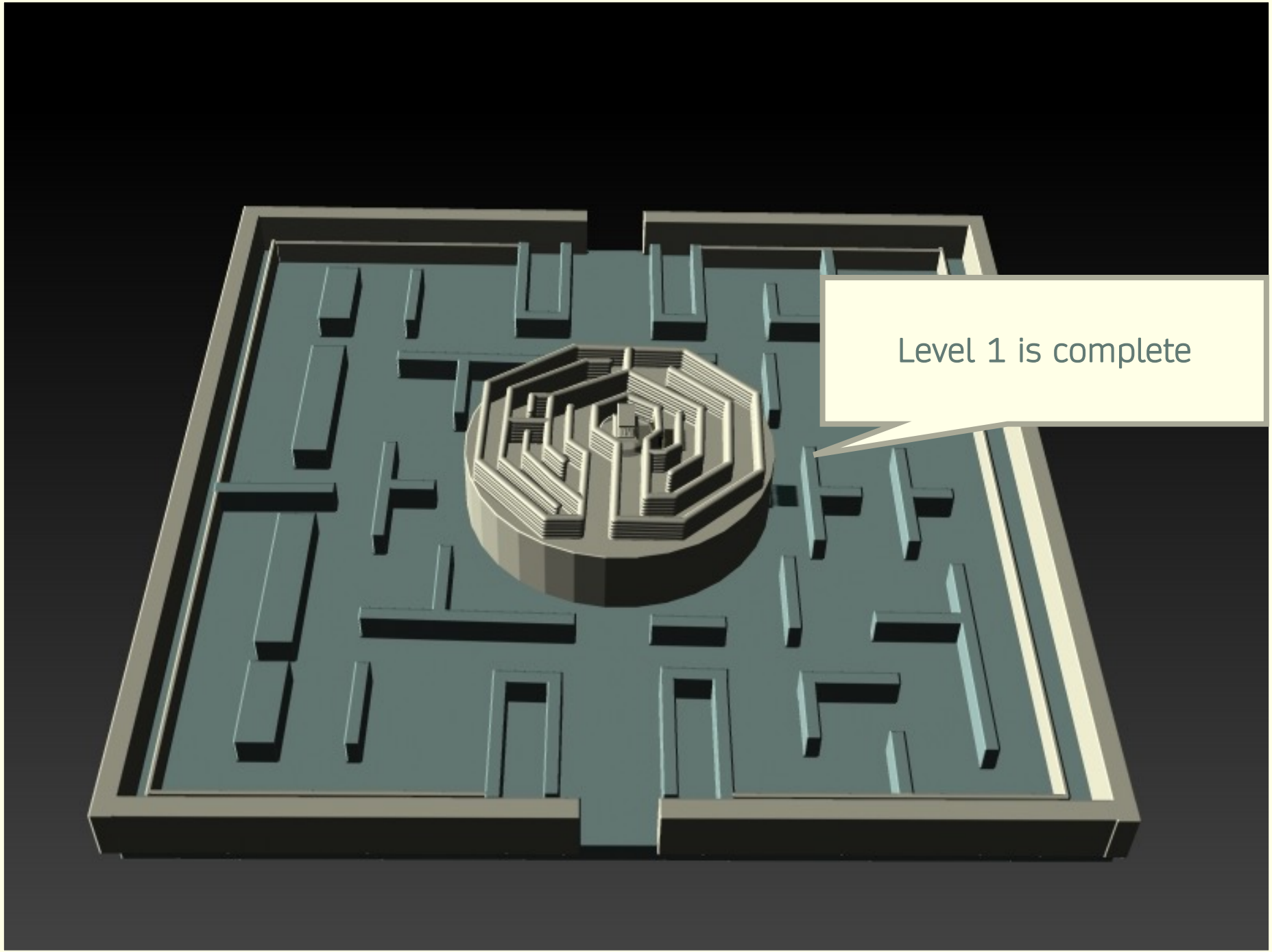


A 3D rendered scene featuring a light blue, egg-shaped object with four yellow spheres on its surface. The object is positioned on a dark grey platform. In the background, there are several rectangular blocks of varying heights and colors (dark grey and light grey) arranged in a way that suggests a maze or a path. A speech bubble with a white background and a black border is located in the upper right corner of the scene. The text inside the speech bubble reads: "The consumer just ate its fourth sphere! 3 more...".

The consumer just ate its
fourth sphere! 3 more...

The consumer has eaten all the spheres! Time to level up!

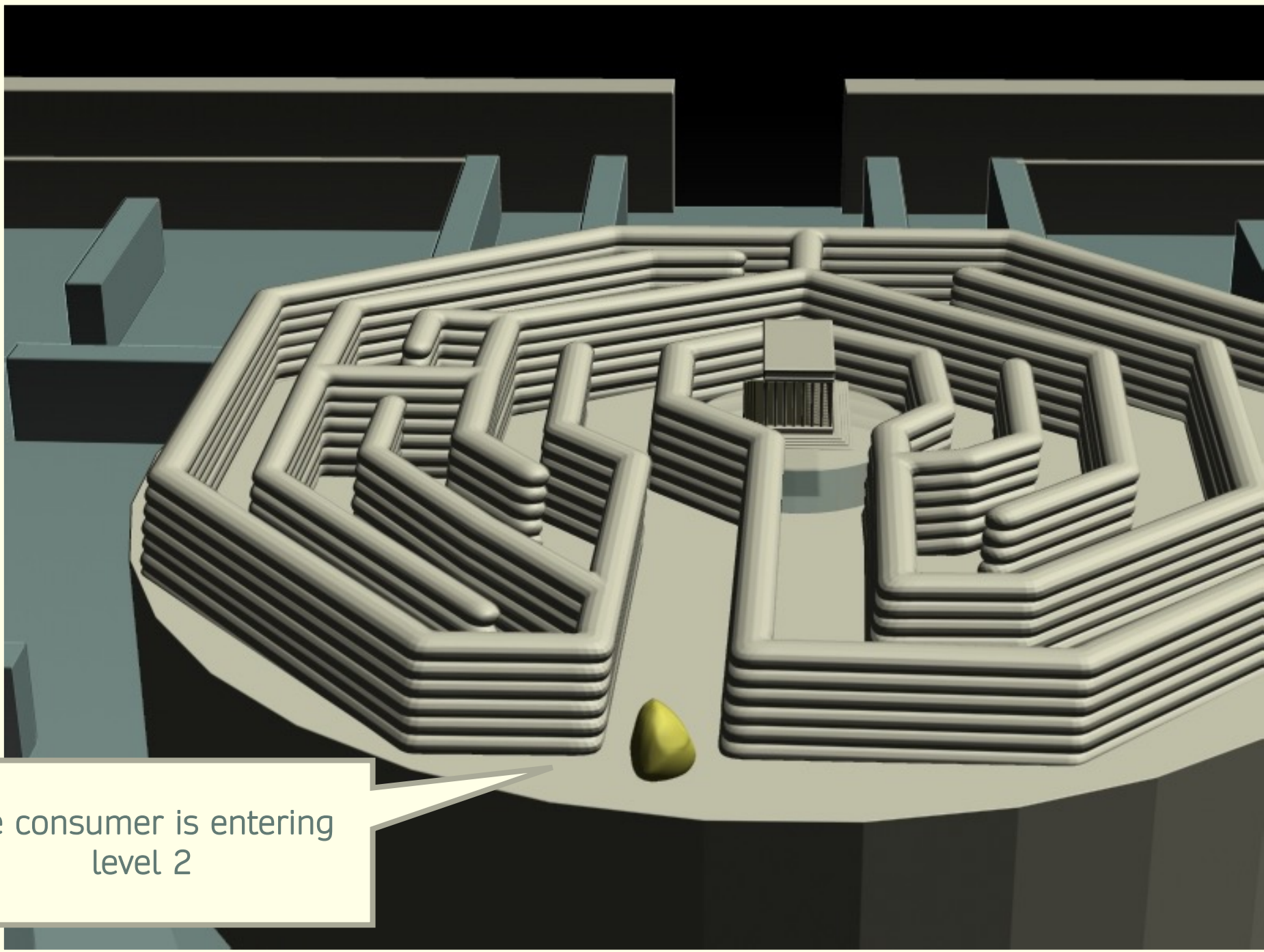




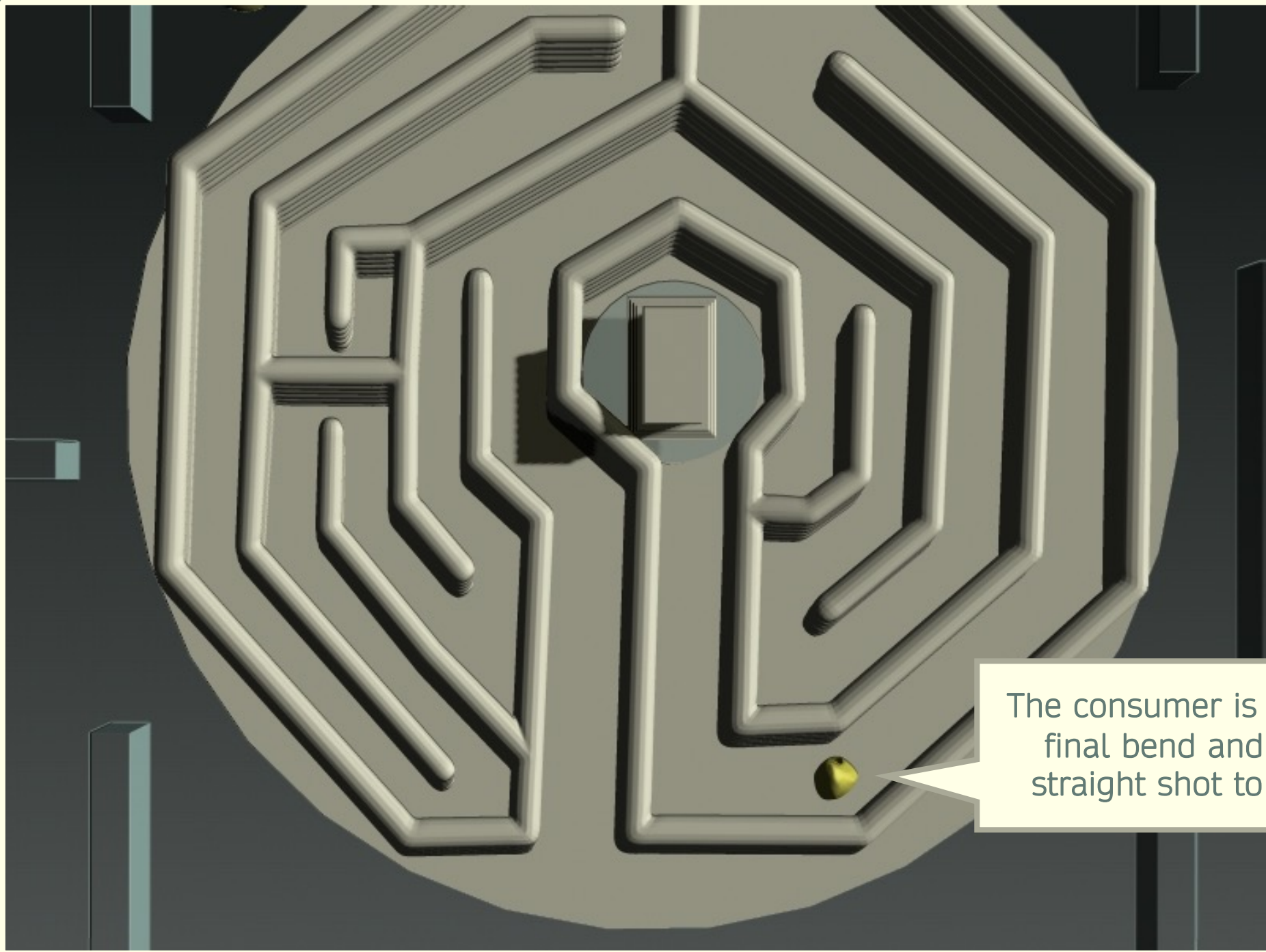
Level 1 is complete



Start Level 2



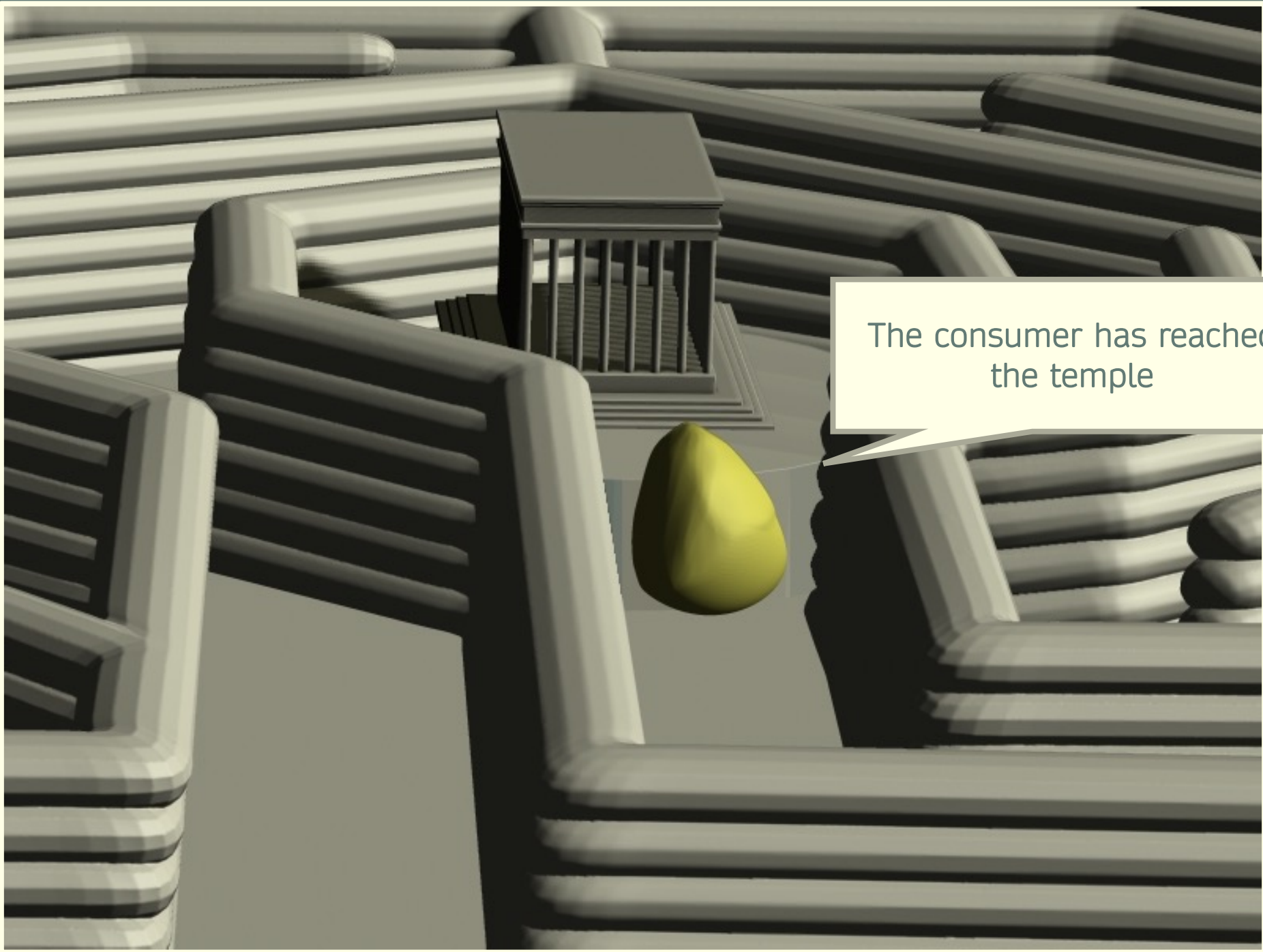
The consumer is entering level 2



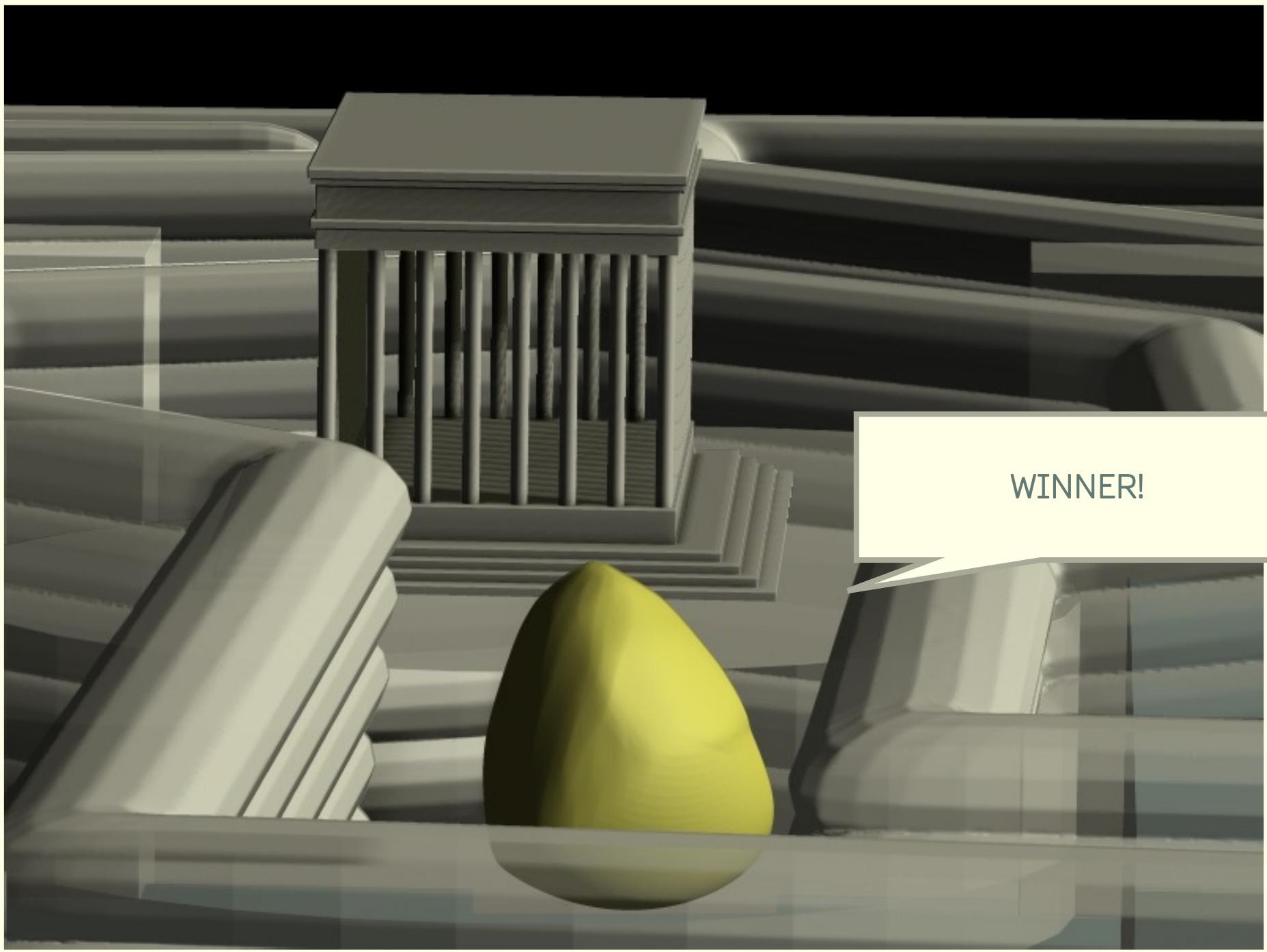
The consumer is rounding the final bend and then it's a straight shot to the temple



The consumer is in its final approach to the temple



The consumer has reached the temple



WINNER!